



Entering the Cosplay Masquerade Regional

There is only one way for you to enter the London Film and Comic Con grand final; you must win 1st place at one of our regional events

2019 Qualifying Events:

- Film and Comic Con Birmingham (Collectormania 26) 1st – 2nd June 2019
- PlayExpo Glasgow 8th – 9th June 2019
- London Film and Comic Con 26th – 28th July 2019

You can find a list of the 2018 qualifying events at the end of this document

- Any costume(s) that are entered into the cosplay masquerade must have been made by the person entering. Commissioned costumes are not allowed
- Group entrants can enter with a maximum of 4 people. To win first place all cosplays in the group must be 80% or higher handmade.
- Anyone can enter a regional cosplay masquerade whether the cosplay is bought, altered or handmade.
- Only cosplayers who have made 80% or higher can win first place.
- There are other prizes to be won, (these can be won by a bought, altered or handmade cosplay.)

Prizes

Regional Event Prizes

1st Place

- £200
- Guaranteed place in the LFCC Cosplay Masquerade Grand Final 2019
- A pair of LFCC 2019 weekend tickets
- Certificate

2nd Place

- £50
- Certificate

Best Performance

- Weekend tickets to a Regional event of your choice
- Certificate

Best Craftmanship

- Weekend tickets to a Regional event of your choice
- Certificate

Juniors

- Certificate

Please note that the 1st Place prize for Film and Comic Con Birmingham on the Saturday ONLY will be £500, a guaranteed place in the LFCC Cosplay Masquerade Grand Final 2019, a pair of LFCC weekend tickets and certificate. The Sunday prizes will be the same as all other regional events.

London Film and Comic Con Prizes

Friday

1st Place

- £250
- Certificate

2nd Place

- £50
- Certificate

Best Performance

- Weekend tickets to a Regional event of your choice
- Certificate

Best Craftmanship

- Weekend tickets to a Regional event of your choice
- Certificate

Juniors

- Certificate

Saturday – Grand Final

1st Place

- £1000
- Guest place at London Film & Comic Con 2020
- Certificate

2nd Place

- £250
- Certificate

Best Performance

- £50
- Certificate

Best Craftmanship

- £50
- Certificate

Juniors

- Certificate

Sunday

1st Place

- £250
- Guaranteed place in the LFCC Cosplay Masquerade Grand Final 2020
- A pair of LFCC 2020 weekend tickets
- Certificate

2nd Place

- £50
- Certificate

Best Performance

- Weekend tickets to a Regional event of your choice
- Certificate

Best Craftmanship

- Weekend tickets to a Regional event of your choice
- Certificate

Juniors

- Certificate

Judging - Regional

The judging panel at will consist of 3 people who are well respected in the cosplay community. They will each have a wide range of expert skills in crafting costumes

The judges will follow a set of guides to give each costume a score under three different categories. Two of the categories will be scored in pre-judging; **accuracy** up to 10 points (20%) and **construction** up to 20 points (40%). The third category of **performance** will be scored based on the stage presentation and can earn up to 20 points (40%)

Costumes can earn a maximum of 50 points altogether. Winners of different categories will be determined on scores awarded in each category

Pre-judging

Anyone with a 80% or higher handmade cosplay will have an opportunity to be pre-judged by the judges throughout the day:

- You must check in at the cosplay desk before 1pm to select your pre-judging slot
- You will need to provide a clear high-quality reference image of your costume
- You will have a maximum of 3 minutes with the judges where you will talk and show different elements of your costume.

Stage time

As part of the competition each entrant will perform on stage in character. These are the stage rules for all regional events:

- Performance can be a maximum of 2 minutes in length
- A sound track/pre-recorded dialogue can be used during the performance. This should be edited and added to your application in MP3 format
- Wireless handheld microphones are available, Due to the venue we will not be able to change any lighting
- No glitter or confetti, no smoke or fire, no projectiles, no profanity (verbal or non verbal). No sexual content.
- Full details can be found at <https://www.showmastersevents.com/index.php/cosplay-guidelines>

Judging Criteria

Accuracy

This section of the judging looks at how much the costume matches the design of the character. It looks at attention to detail and materials used

Score	Attention to detail	Colours and textures
1-2	Very little detail in costume design, some elements from costume missing	Colours and textures are wrong or missing and don't match costume design.
3-4	Some detail in costume design but basic, most elements of the costume are present but some are different.	Colours mostly match design and textures are a basic choice for costume design
5-6	All elements of costume are present, mostly correct but some details are missing/wrong. More detail in costume design.	Colours match design and some texture/finer details have been used/added on closer inspection
7-9	Ambitious costume design, all elements of costume are present and most detail has been added correctly	Colours are a perfect match, textures look more realistic and more finer details added overall
10	Extremely detailed and ambitious costume design. All elements present with high level of correct detail	Colours and texture are perfect for the costume design. Extra attention to all visible finer details

Cosplayers are required to bring their own high quality and clear reference photo to their pre-judging slot.

The judges will give each costume a score out of 10 for accuracy which will contribute 20% of the overall mark

Construction

Construction score is made from two parts; variety of techniques and the skill level of those techniques used to create the costume

The judges will also take note of the condition of the costume, if there is wear or tear or broken parts, this will result in a lower score. Please note deliberate distressing detail will not be counted as 'wear and tear'

Score	Variety of Techniques*	Skill
1-5	Single or few techniques used at a basic level of mastery	The technique(s) used are extremely basic. Costume is unfinished / falling apart in places / lots of wear and tear is visible
6-10	A few different techniques used to a basic level of mastery	Mostly basic *techniques used with one or two intermediate technique(s) attempted. Some parts loose and unfinished. Some signs of wear and tear.
11-15	A good number of techniques used to a normal level of mastery. good standard.	Intermediate techniques used. Parts are secure and finished with most detailing. Very little wear and tear.
16-19	A wide range of techniques used to a high level of mastery.	Several advanced *techniques used. Parts are fully secured and finished with detailing. Negligible signs of wear and tear
20	A wide range of different techniques used perfectly	Several Sophisticated and specialist *techniques used. Costume is highly robust and shows no signs of wear and tear

The judges will give each costume a score out of 20 for Construction which will contribute 40% of the overall mark

*Techniques include but are not limited to; sewing, foam crafting, painting, dying materials, leather work etc.

Performance

The performance section of judging can be one of the most difficult. It measures a cosplayers ability to get into character and create an appropriate atmosphere which will captivate the audience. The performance should demonstrate creative skills, humour/dramatic aura and be entertaining

Score	Character Persona	Entertainment Value
1-5	Not in character, no expressive poses	no performance / basic posing
6-10	Attempted characterisation. Movements not consistent with the character	Attempted basic performance. Limited in humour or drama. Limited showcasing. Overall, it is not entertaining
11-15	Took on some characteristics including more accurate body movements and speech	More developed performance appropriate for the character. Humour or drama was used but inconstantly. Moderate use of stage and basic stage props used. Overall, it entertains but is not memorable.
16-19	Embodied the character including suitable body movements, stance and attempted accents (where applicable) and facial expressions	Accomplished performance in tune with the portrayal of the character. Well delivered humour or drama. Full use of stage with good consideration of stage props. Overall, the performance is solid and entertaining.
20	Took on the character role completely, using accents (where applicable), body movements, stance and facial expressions	A seamless performance with perfect use of humour or drama. Excellent use of stage and stage props. Overall, the performance is very good, memorable and entertaining

The judges will give each costume a score out of 20 for Performance which will contribute for up to 40% of the overall mark.

The use of appropriate music or stage props to aid a performance where suitable may help towards the overall performance score but is not necessary.

2018 Qualifying Events

At the time of publication several places in the 2019 Cosplay Masquerade Grand Final have been taken by winners of the following regional events:

- London Film and Comic Con 2018 (Sunday winner)
- Film and Comic Con Glasgow 2018
- Play Expo London 2018
- Film and Comic Con Sheffield 2018
- Film and Comic Con Exeter 2018
- Film and Comic Con Cardiff 2018
- Destination Star Trek 2018
- Play Expo Blackpool 2018
- Film and Comic Con Belfast 16th February 2019
- London Comic Con Spring 2nd – 3rd March 2019
- Film and Comic Con Cardiff 9th – 10th March 2019
- Film and Comic Con Bournemouth 16th – 17th 2019
- Play Expo Manchester 4th – 5th May 2019